

Blender Shortcut List

Viewport	Edit mode = Tab
Scene Rotation = <i>Middle Mouse Button</i>	Selection Type:
Scene Pan = <i>Middle Mouse + Shift</i>	<i>Vertex</i> = 1
Scene Zoom = <i>Middle Mouse + Ctrl</i>	<i>Edge</i> = 2
View Change	<i>Face</i> = 3
Front = <i>Numpad 1</i>	Transform = G
Side = <i>Numpad 3</i>	Rotation = R
Top = <i>Numpad 7</i>	Scale = S
Ortho/Perspective = <i>Numpad 5</i>	Lock to Axis = X, or Y, or Z
Object Mode = Tab	Add Mesh = Shift + A
Transform = G	Select All = A
Rotation = R	De-Select All = A
Scale = S	Create Edge Loop = Ctrl + R
Lock to Axis = X, or Y, or Z	Select Loop = Alt+Left Click
Add Mesh (& others) = Shift + A	Edge Slide = Double Tap G
Duplicate = Shift + D	Duplicate = Shift + D
Combine Mesh = Ctrl + J	Box Select = B
Hide = H	Extrude =E
Un-Hide = Alt + H	Knife =K
	Separate Mesh =P
	Merge =M
	Bevel =Ctrl+B
	Inset =I
	Edges Menu =Ctrl+E
	Hide = H
	Un-hide = Alt + H
	UV Unwrap = U